

Concept design for the stage set of £75,000 outdoor production of the Wizard of Oz. The brief specifically requested the use of sculpted landscapes with “Teletubby esque” surrealism. Each scene needed to be quick to change over and to give the impression of a journey with the progression of each scene.

The Emerald City scene is a made from a series of green material tubes, stitched together and inflated with a bouncy castle pump, giving the impression that it grow from the landscape. Stage lights fired through smoke give the Emerald City an eerie yet mysterious appeal.

The witches’ cavern is built on a watchtower stand with mock icicles hanging from the ceiling, and the atmosphere enhanced with further lighting and the use of a smoke machine. The geodesic dome structures were designed for Munchkin Land, acting as lighting houses (to protect them from bad weather), prop storage, hiding the cast and sculpting the whole set.

